



# PART 5

## VEHICLES

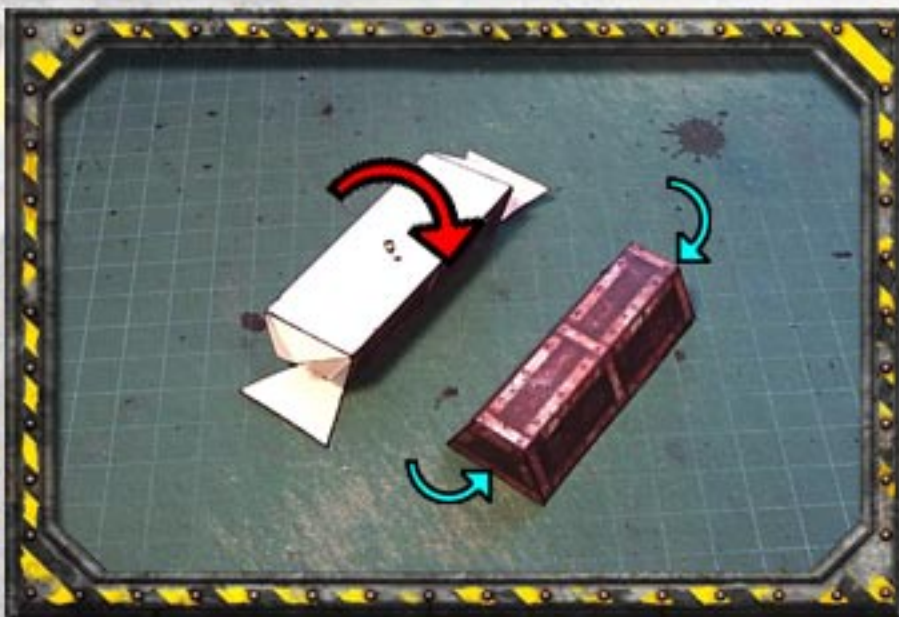


Battleground gives you a choice of two vehicles (with two variants) and three locomotive means.

These elements can be combined to create further options for even more variety.







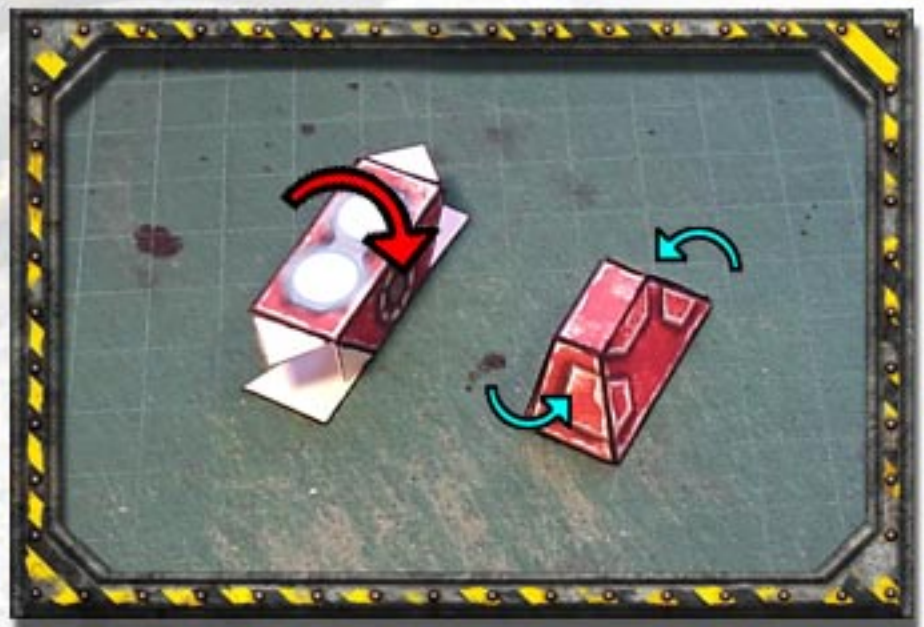
Before you begin to assemble the vehicles score, cut out, fold and edge each component as directed.

What's "edging"? You can find out by checking out the tutorials section at [www.worldworksgames.com](http://www.worldworksgames.com)

The most basic elements of the vehicles, such as the undercarriage above or the anti-grav unit at right are simple box folds.

Apply a bead of glue to the large tab along the side of the object and match it up to the other side.

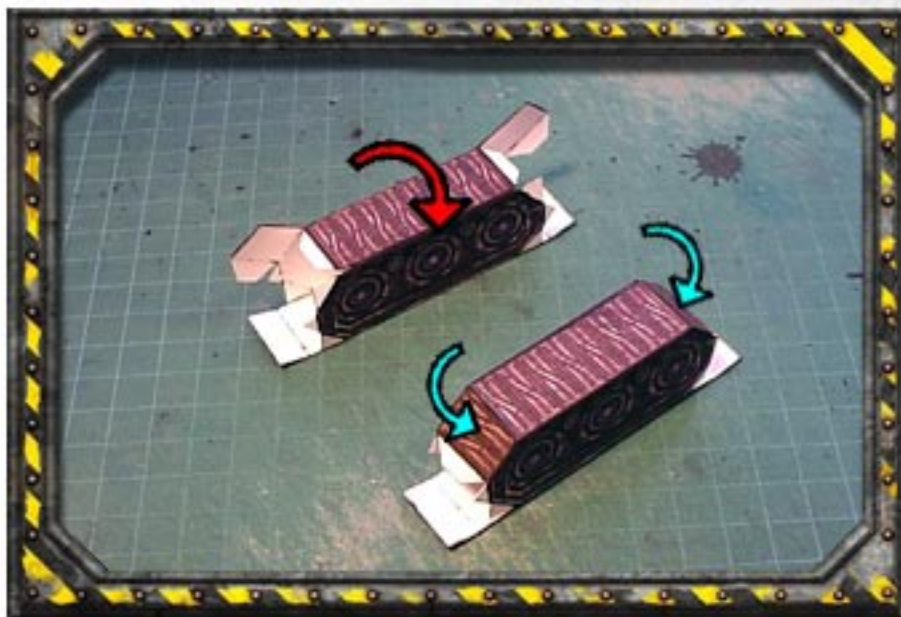
When dry, apply glue to the remaining tabs and fold in the ends.



Even the wheels are more-or-less box folded objects, assembled in the same two-step fashion.







The tank treads are slightly more complex versions of the box. Fold over and connect the main side as before.

Next, connect the two flaps that form the bottom front and back of the treads as shown.

Finally, close the front and back end to complete the treads.

The truck bumper is a perfect box, assembled exactly as before.

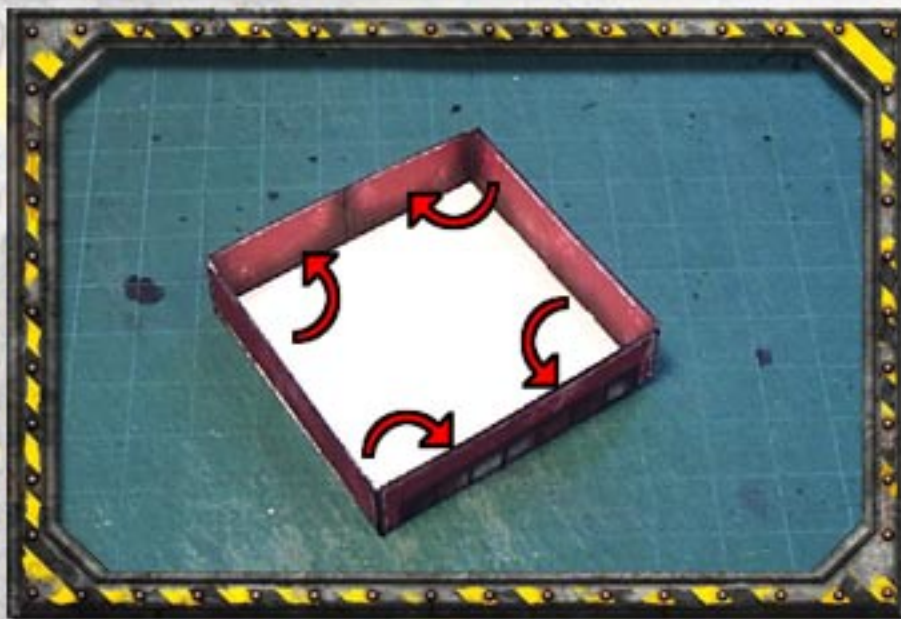


The truck bed goes together in two steps. Pay close attention to the fold lines! Some are reversed (green)!

First, apply glue to the inner edge of the truck bed and fold over the ends as shown.



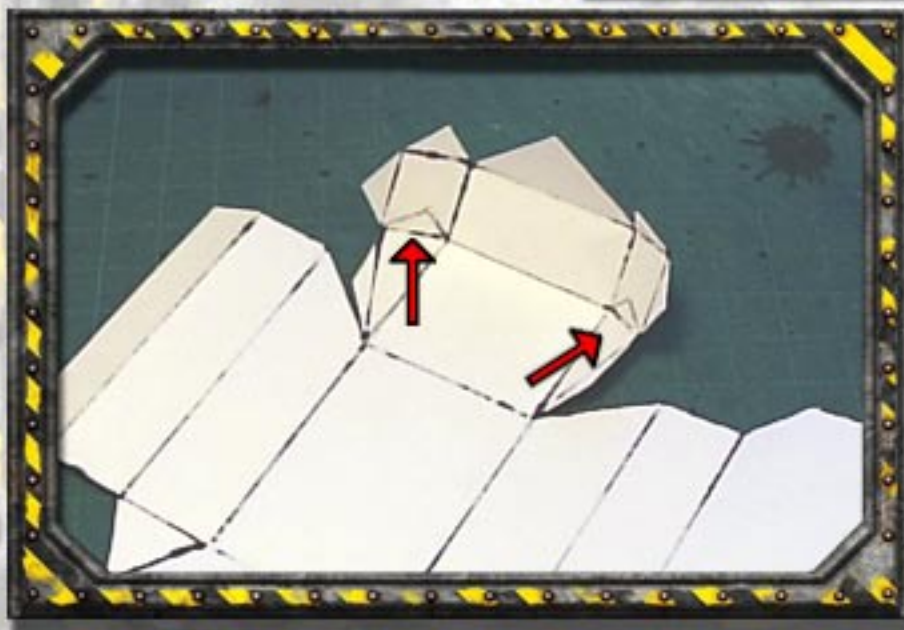
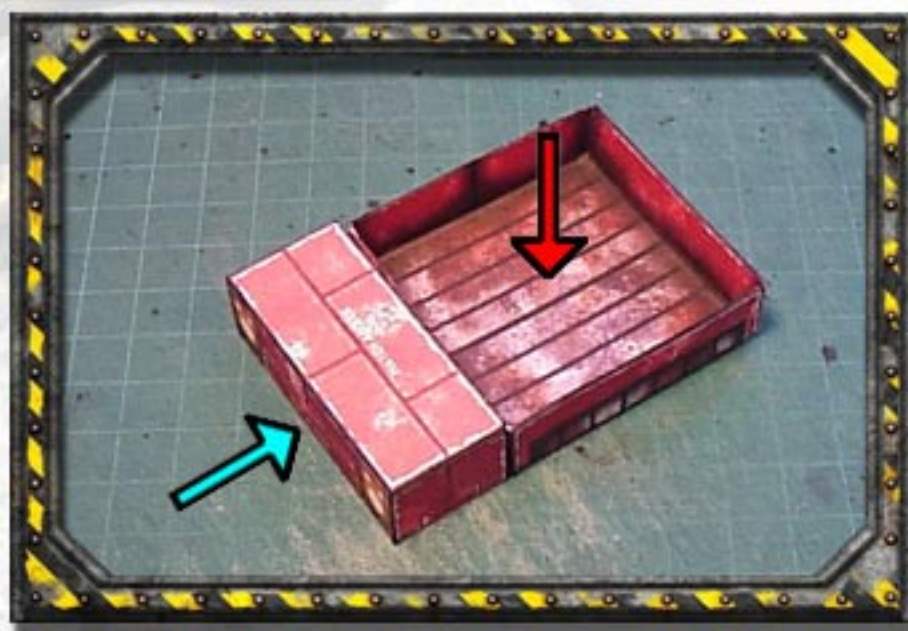




To complete the truck bed, apply glue to the inner edges and fold the ends up, sliding the inner sides into place as shown.

Glue the truck bed flooring insert into the truck bed.

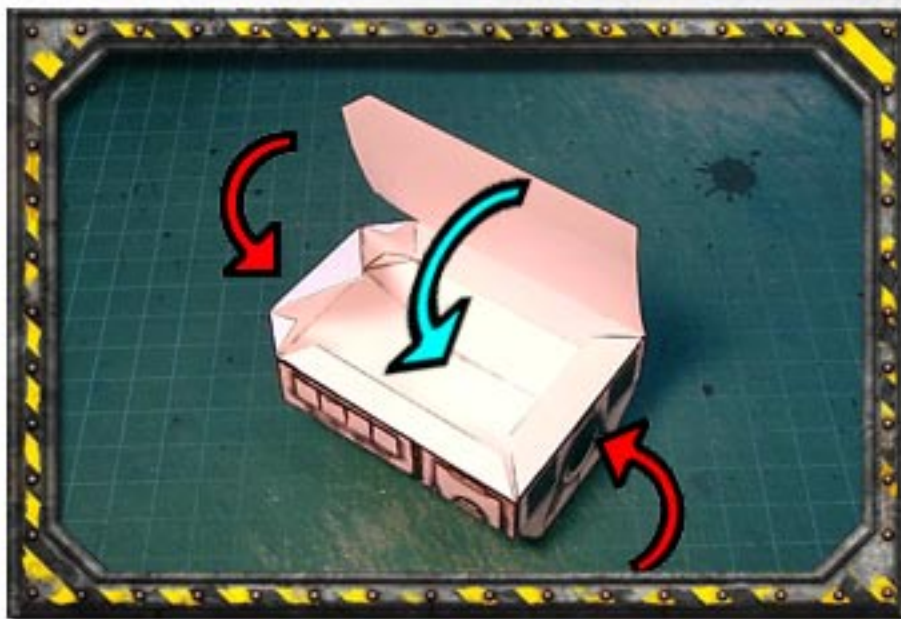
Attach the truck bumper to one end of to complete the truck bed.



Moving on to the troop transport pod, begin by applying glue to the small triangular tabs at the back and closing the shape of the rear of the pod.





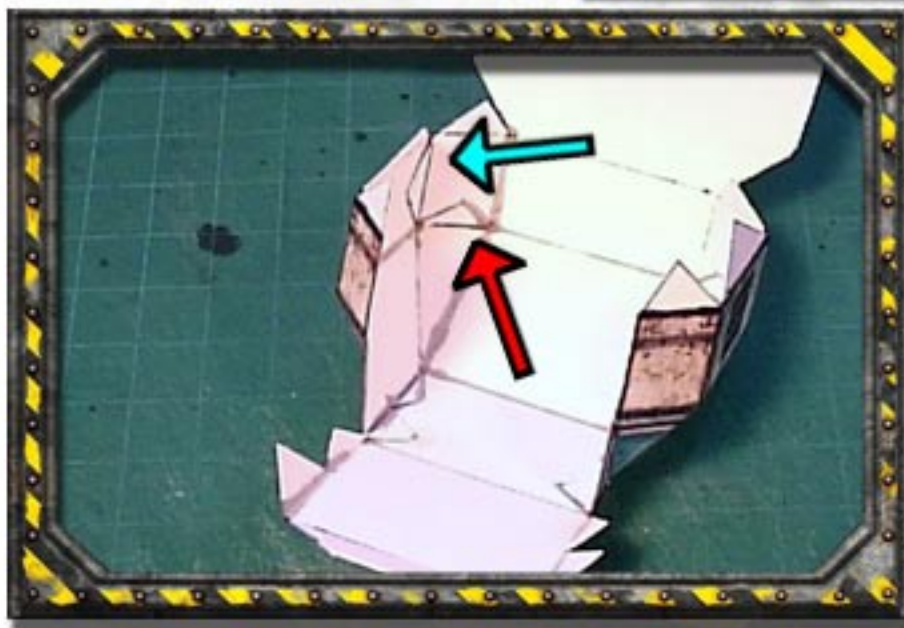
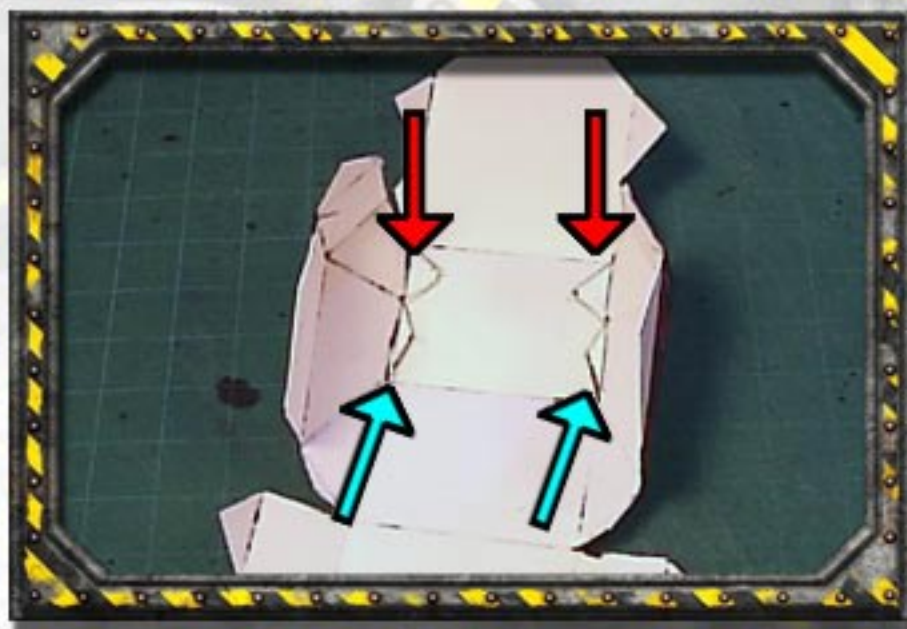


Once that's dry, apply glue to the ends and fold them up to create the body of the transport pod.

Apply glue to the tabs around the perimeter of the pod and fold the underside up into place to complete the shape.

The truck cab is similar to the transport pod but slightly more intricate.

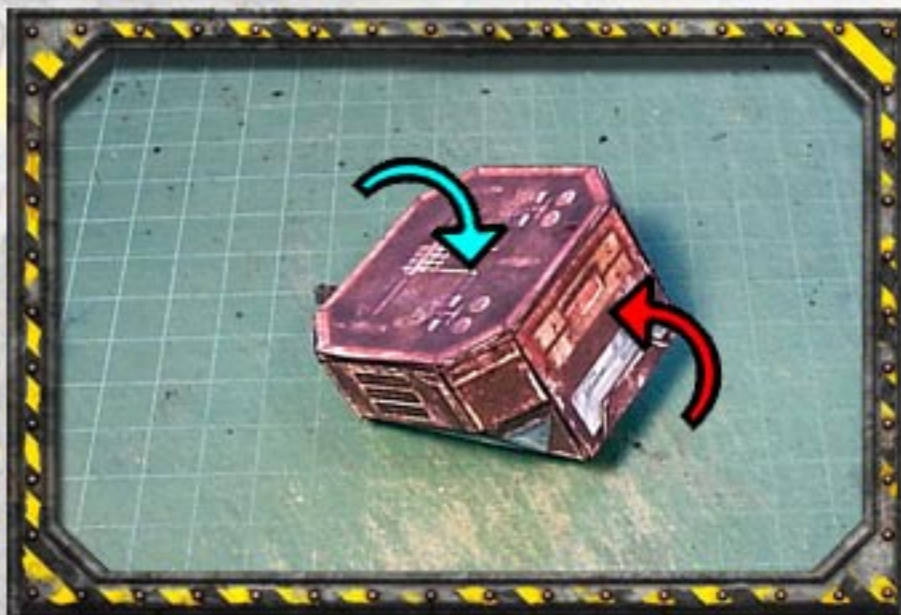
Begin by applying glue to the four tabs on the inside of the cab and attach them to the underside of the roof as shown.



When that's dry, apply a drop of glue to the small triangular tabs at the front end of the cab and fix them into place.







Finish the cab by gluing the back of the cab into place.

Fold up and glue the underside into place to complete the shape.

How you assemble the component parts and which ones you use is entirely up to you.

In these examples, the placement of the undercarriage and the troop pod radically alters the profile of the vehicle.

In the case of the red truck, the undercarriage has been left off.



Likewise, which locomotive elements are used is completely up to you. Anti-grav units can be made for hover vehicles or be used as "fenders" combined with wheels to make wheeled vehicles or combined with tracks to make half-tracks.

Further customization comes in the form of numbers and insignia which you can glue onto your vehicles to give them more character.





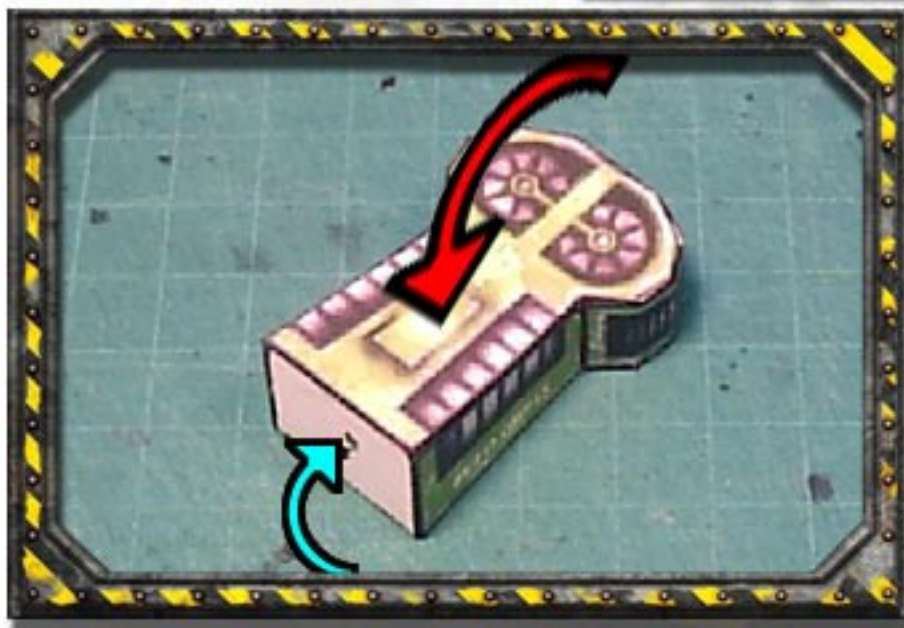
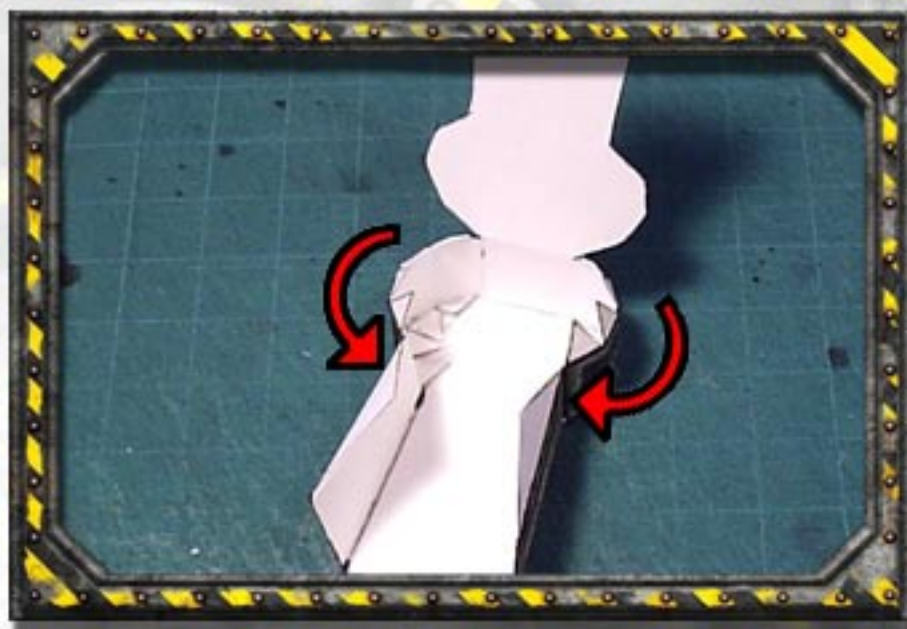


The mockingbird is two-man light strike fighter.

Despite it's multi-facted appearance, the cockpit is never-the-less a simple box type object, assembled exactly as those mentioned before.

To create the tail, carefully tuck in the two reverse folded tabs to the sides of the engine vents as shown.

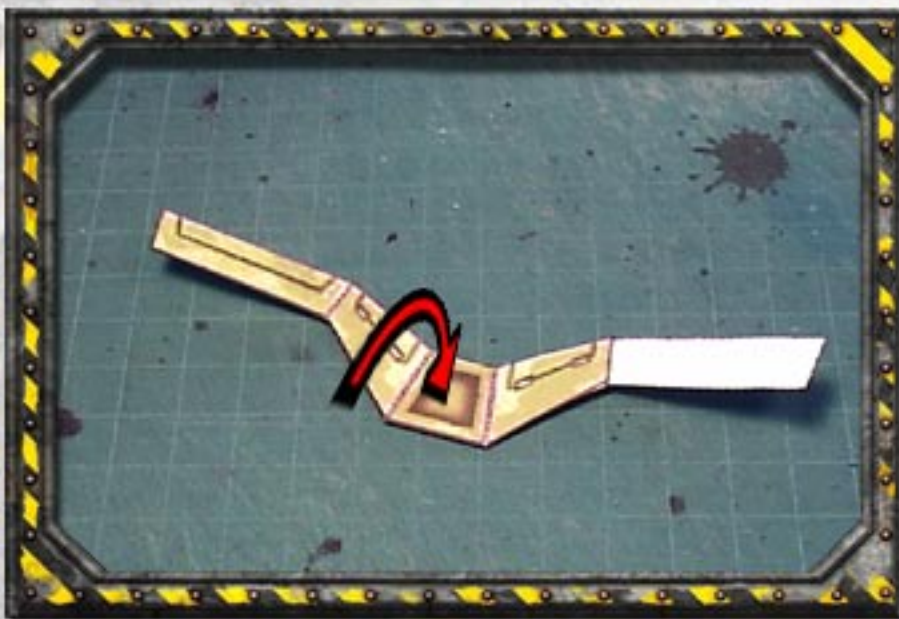
**AT THE SAME TIME**, apply glue to the small, traingular tabs along the inside of the engine vents and fix them into place as shown. This can be tricky and a pair of tweezers is highly recommended here.



Complete the tail by first gluing the upper portion of the engine into place and then, when dry, gluing and folding up the blank gluing area at the base of the tail as shown.







The tail fins are simple fold-overs with a slight twist. Pay close attention to the reverse folds here as they are vitally important!

Begin by applying glue to the insides of the fins and folding them over as shown. Burnish (rub firmly) across the surface to help set the glue.

Apply glue to the underside of the top of the fin and fold the underside up beneath it LOOSELY.

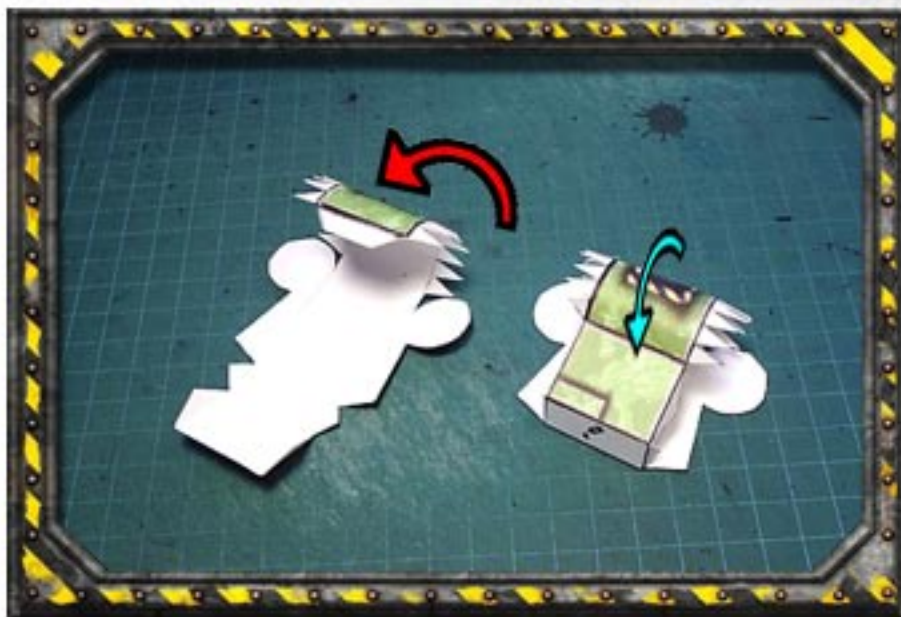
Work the fins with your fingers until they are properly aligned.



Attach the finished tail fins to the tail, then glue the completed tail section to the cockpit as shown.





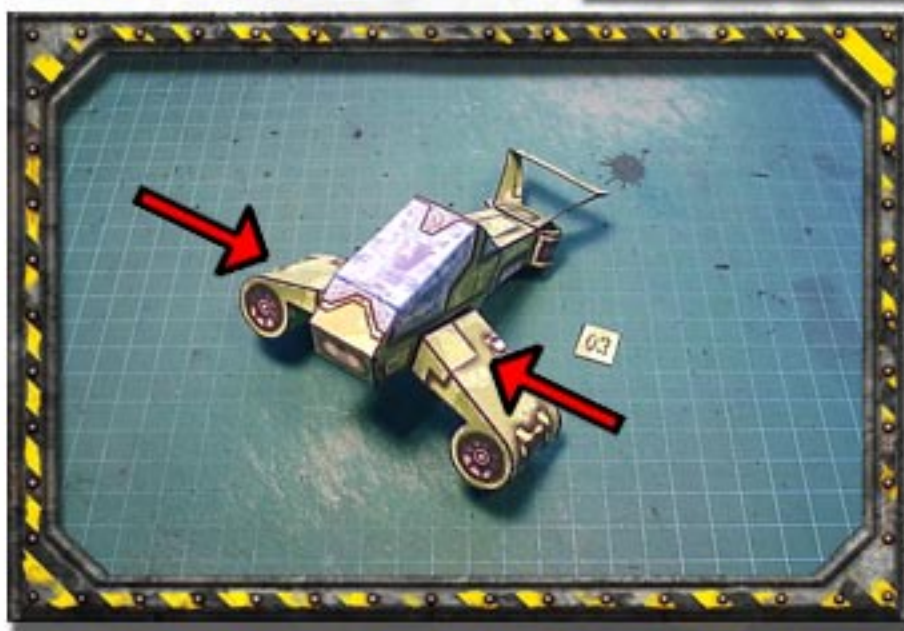


To make the thrusters, first curl the outer edge around a paintbrush or pencil to make assembly easier.

Next, apply a bead of glue to the reverse-folded tab on the outer edge and attach it to the inner edge of the thruster as shown.

Once dry, apply glue to all of the perimeter tabs of the thruster and glue the sides into place.

Do them one at a time and make the effort to ensure the alignment is as clean as possible.



Attach the finished thrusters to the body of the mockingbird as shown.

As with other vehicles, optional unit numbers are provided.







Two heights of flightstands are provided for your vehicles. Both are assembled the same way. Pay attention to the accorian-like folding of the stand.

Begin by gluing each of the sides of the stand to it's neighbouring side, taking care NOT to accidentally glue together the base tabs.

Once the sides are completely dry, trim off the excess cardstock and glue each base tab to the underside of it's corresponding base part.

Edge the finished flightstands.



Ostensibly, the tall stand is for the mockingbird and the shorter stand is for anti-grav vehicles but ultimately it's up to you which goes where.

